



REHC TINY STICKS SUMMER HOCKEY REGULATIONS

ADMIN:

The organising club (REHC) will not accept any liability or responsibility for injury, medical expenses, damage or loss of property occasioned by participation in the competition.

The organising club reserves the right to make changes to the playing conditions/rules or the draw for each grade. Changes to the draw may include allocation of dates and time slots, cancellation of team entries for failure to meet payment terms or non-compliance with playing conditions or club rules. The organising club undertakes to give adequate notice of such changes to the teams affected. Such changes will be sent to the person named as team manager. The team manager is responsible for notification of individual team members. In all cases the decision by the organising club shall be final.

TEAMS:

Each team shall field six players at any one time. Teams may start the game with a minimum of five players. Each team may use any number of substitution players. We encourage teams to have a minimum of two girl players but we are aware that this is not always possible.

MATCH DURATION:

The time slot for Tiny Sticks competition is 30 minutes which must be strictly adhered to. The start and finish of each time slot will be indicated by the hooter. Half time is called by the umpire (15 minutes) and a restart without delay as time is not stopped.

At the completion of each game, teams must be coached to run to their "huddle" on the side-line immediately and complete their "cheers" and handshakes promptly.

EQUIPMENT:

All players must wear shin pads and a mouth guard at all times when playing. No hard-peaked caps allowed on the field. All teams are to provide their own ball, first aid and ice.

INJURIES:

If a player sustains an injury, which causes bleeding, then that player must vacate the field of play as soon as possible and shall not re-enter until the bleeding has ceased and the wound is adequately covered. Blood stained clothing must be replaced and equipment cleaned before re-entry to the field of play.

RESULTS:

Results will not be recorded each week so please ensure your teams understand that the focus of the summer hockey competition is the "fun element". Results are not be recorded for prizes, awards or Auckland Hockey competitions.

CODE OF CONDUCT:

All summer hockey competitions are run under the Auckland Hockey Code of Conduct. The REHC summer competition will have a no tolerance policy for the following from players/coaches/parents and spectators:

Abuse of umpires; abuse of opposition players; aggressive behaviour on or off the field. Teams/individuals will be given one warning before the team is withdrawn from the competition; without refund of fees. In extreme cases individuals may also be trespassed. In all cases the decision by the REHC summer hockey committee shall be final.



REHC TINY STICKS SUMMER HOCKEY RULES

- 1. Standard Rules**

Normal hockey rules shall apply, except to the extent that they are negated or modified by the below rules. The team managers on behalf of all team members agree to abide by the playing conditions and rules of this competition.
- 2. Size of Field**

The game shall be played on a quarter of a standard turf with the white lines being the field perimeter. Cones will be placed out by the coordinator each week for the purpose of goals.
- 3. Free Hits**

From a free hit, all players must be 5 meters from the player taking the hit. The ball must be played from where the infringement occurred.
- 4. Goal Size**

Cones will be set out before each game by the coordinator.
- 5. Shooting Zone**

10 metre line will be marked out by cones. Goals may be scored by an attacker from anywhere in their attacking 10 metre area but not directly from a free hit or push.
- 6. No Penalty Corners**

Instead of penalty corner, a free hit is to be taken on the 10 metre line. All players must be 5 metres away and no direct shot on goal is allowed.
- 7. Long Corners**

To be taken on the on the 10 metre line, in line where the ball went out of play. All players must be 5 metres away and no direct shot on goal allowed.
- 8. 16 Yard Hits**

To be taken on the 10 metre line, in line where the ball went over the back line.
- 9. Feet**

The ball may not be deliberately kicked however in many cases in the Tiny Sticks competition when the ball touches a foot there is no infringement. Only when a clear advantage has been gained should the offending player be penalised. This will always be to the umpire's discretion.
- 10. Substitutions**

Please ensure the player has left the field of play before the new player takes the field. Please make substitutions from your own defensive backline.
- 11. Umpiring**

Umpires are provided. Only one umpire is provided per game, and the umpires decision is final.